

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA TIE-DOWN

SHOW:	Jeff
CLASS:	All Ages
DATE:	

<p>1 Point Penalty</p> <ul style="list-style-type: none"> A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved -- up to 12 feet. <p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - failure to continue backing while roper is flanking the calf E - rubbing the rope F - slack in the rope <p>3 Point Penalties</p> <ul style="list-style-type: none"> A - a two-loop run B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only) 	<p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - breaking the barrier D - running into the calf E - horse walking up the rope (rope on ground) F - blatant disobedience including kicking, biting, bucking, rearing and striking <p>Disqualifications:</p> <ul style="list-style-type: none"> A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand E - dragging the calf, while being tied or after the calf is tied, more than 12 feet F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box. G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	197	PENALTY				SE					
		MANEUVER SCORE	+1	+1	+1	-2	0	0		16	
2	271	PENALTY									
		MANEUVER SCORE	0	+1	-1					0	
3	156	PENALTY									
		MANEUVER SCORE	0	+1	-1					0	
4	170	PENALTY									
		MANEUVER SCORE	-2	-1	-1					0	
5	155	PENALTY									
		MANEUVER SCORE	0	+1	+1	+1				73	
6	186	PENALTY									
		MANEUVER SCORE	=1	0	-1/2	+1				69 1/2	
7	158	PENALTY									
		MANEUVER SCORE								0	
8	184	PENALTY									
		MANEUVER SCORE								0	
9	148	PENALTY									
		MANEUVER SCORE								0	
10	208	PENALTY									
		MANEUVER SCORE	0	+1	-1	0	0	0		70	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA TIE-DOWN

SHOW:	Jeff
CLASS:	All Ages
DATE:	

<p>1 Point Penalty</p> <ul style="list-style-type: none"> A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet. <p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - failure to continue backing while roper is flanking the calf E - rubbing the rope F - slack in the rope <p>3 Point Penalties</p> <ul style="list-style-type: none"> A - a two-loop run B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only) 	<p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - breaking the barrier D - running into the calf E - horse walking up the rope (rope on ground) F - blatant disobedience including kicking, biting, bucking, rearing and striking <p>Disqualifications:</p> <ul style="list-style-type: none"> A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand E - dragging the calf, while being tied or after the calf is tied, more than 12 feet F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box. G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
11	270	PENALTY									
		MANEUVER SCORE	0	+1	0	+1	0	0	X	72	
12	265	PENALTY	sc								
		MANEUVER SCORE	0	+1	0	+1	0	0	X	67	
13	202	PENALTY									
		MANEUVER SCORE	1/2	+1	+1	+1	0	0	X	73 1/2	
14	264	PENALTY									
		MANEUVER SCORE	+1	+2	+2	+1	0	0	X	76	
15	157	PENALTY									
		MANEUVER SCORE	0						X	0	
16	200	PENALTY									
		MANEUVER SCORE	+1/2	0	-1/2	+1/2	0	0	X	70 1/2	
17	190	PENALTY									
		MANEUVER SCORE	0						X	0	
18	185	PENALTY				F2					
		MANEUVER SCORE	+1/2	0	-2	-2	0	0	X	64 1/2	
19	262	PENALTY									
		MANEUVER SCORE	-1	0	-1	0	0	0	X	68	
20	187	PENALTY									
		MANEUVER SCORE	-1						X	0	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

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AMERICAN QUARTER
HORSE ASSOCIATION
AQHA TIE-DOWN

SHOW:	Jeff
CLASS:	Am.
DATE:	

<p>1 Point Penalty</p> <ul style="list-style-type: none"> A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved - up to 12 feet. <p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scooting D - failure to continue backing while roper is flanking the calf E - rubbing the rope F - slack in the rope <p>3 Point Penalties</p> <ul style="list-style-type: none"> A - a two-loop run B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only) 	<p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - breaking the barrier D - running into the calf E - horse walking up the rope (rope on ground) F - blatant disobedience including kicking, biting,ucking, rearing and striking <p>Disqualifications:</p> <ul style="list-style-type: none"> A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand E - dragging the calf, while being tied or after the calf is tied, more than 12 feet F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box. G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Two-Loop ² Run	Score	Comments
			Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal			
1	156	PENALTY									
		MANEUVER SCORE	0	+1	-1/2	+1	0	0		7 1/2	
2	205	PENALTY	C5			E2					
		MANEUVER SCORE	0	0	-1	-1	0	0		6 1/2	
3	197	PENALTY									
		MANEUVER SCORE	-1/2	-1	0	+1/2	0	0		10 9/10	
4	189	PENALTY									
		MANEUVER SCORE	-1	0	-1/2	+1	0	0		10 9/10	
5	245	PENALTY				F2					
		MANEUVER SCORE	0	+1	+2	-1	0	0		7 0	
6	208	PENALTY									
		MANEUVER SCORE	-1/2	0	+1/2	-1/2	0	0		6 9/10	
7	196	PENALTY				2F					
		MANEUVER SCORE	0	+1	-2	-1	0	0		10 4/10	
8	194	PENALTY				2F					
		MANEUVER SCORE	-1/2	0	-1	-1	0	0		6 5/10	
9	160	PENALTY									
		MANEUVER SCORE	0							0	
10	195	PENALTY									
		MANEUVER SCORE								0	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

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AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	Jeff
CLASS:	JR
DATE:	

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header	Heeler	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	2 Loop	2 Loop		
1	220	PENALTY										
		MANEUVER SCORE	-1	-1							0	
2	223	PENALTY										
		MANEUVER SCORE	-2	0	0	+1					69	
3	146	PENALTY										
		MANEUVER SCORE	0	+1	+1						0	
4	105	PENALTY										
		MANEUVER SCORE	0	0							0	
5	215	PENALTY										
		MANEUVER SCORE	0	0							0	
6	245	PENALTY										
		MANEUVER SCORE	0								0	
7	145	PENALTY										
		MANEUVER SCORE	+1	+2	+1	0					74	
8	154	PENALTY										
		MANEUVER SCORE	+1	+1	+2	+2					74	
9	213	PENALTY										
		MANEUVER SCORE	-1/2	+1/2	0	+1/2	0	0			70 1/2	
10	182	PENALTY										
		MANEUVER SCORE	0								0	

JUDGE'S NAME & AQHA ID# (PRINTED):

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DATE:	

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
11	161	PENALTY										
		MANEUVER SCORE	0	+1	1/2	#	0	0			72 1/2	
12	234	PENALTY										
		MANEUVER SCORE	-								0	
13	246	PENALTY										
		MANEUVER SCORE	0	0	+1	+1					72	
14	251	PENALTY										
		MANEUVER SCORE	0	+1	+1	+1	0	0			73	
15	148	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+2	0	0			75	
16	116	PENALTY										
		MANEUVER SCORE	-1/2	0	+1	0	0	0			70 1/2	
17	214	PENALTY										
		MANEUVER SCORE	0	0	0	+1	0	0			71	
18	222	PENALTY										
		MANEUVER SCORE	0	+1	0	1/2	0	0			71 1/2	
19	219	PENALTY	CS									
		MANEUVER SCORE	0	+1	+1	0	0	0			67	
20	221	PENALTY										
		MANEUVER SCORE	0	+1	+1	1/2	0	0				

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AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	
CLASS:	JR
DATE:	

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	209	PENALTY										
		MANEUVER SCORE	+1								0	
2	134	PENALTY										
		MANEUVER SCORE	0	-1							0	
3	145	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1	0	0			74	
4	130	PENALTY										
		MANEUVER SCORE	0	0	+1	-1	0	0			70	
5	217	PENALTY										
		MANEUVER SCORE	-2	-1	0	-1	0	0			66	
6	245	PENALTY										
		MANEUVER SCORE	+1	0	0						0	
7	256	PENALTY										
		MANEUVER SCORE	*0	+1	+1 1/2	+2	0	0			74 1/2	
8	252	PENALTY										
		MANEUVER SCORE	-1	0	+1	+1	0	0			71	
9	121	PENALTY										
		MANEUVER SCORE	-1/2	-1/2	+1	+1/2	0	0			70 1/2	
10	141	PENALTY										
		MANEUVER SCORE	-1	0	0	+1	0	0			70	

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AQHA HEELING

SHOW:	Jeff
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DATE:	

2 Point Penalty
 • A - header breaking the barrier

3 Point Penalty
 • A - additional loop on either end

5 Point Penalties
 • A - refusing to enter the box
 • B - rearing up in box
 • C - assuming position on the wrong side of the steer
 • D - running into the steer
 • F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:
 • A - intentional and continuous stretching of the steer after the horses have faced
 • B - excessive schooling at any time in the arena
 • C - whipping or striking the horse with the rope
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
11	1583	PENALTY										
		MANEUVER SCORE									0	
12	203	PENALTY										
		MANEUVER SCORE	-1/2	0	-2						0	
13	110	PENALTY										
		MANEUVER SCORE	0	0	0	-					0	
14	146	PENALTY										
		MANEUVER SCORE	0	0	-1/2	+1/2	0	0			70	
15	144	PENALTY										
		MANEUVER SCORE	0	0							0	
16	106	PENALTY										
		MANEUVER SCORE	+1	0	-1	-1	0	0			69	
17	259	PENALTY										
		MANEUVER SCORE	+2	+1	0	-1	0	0			72	
18	204	PENALTY										
		MANEUVER SCORE	-1	0	+1	+1	0	0			71	
19	254	PENALTY										
		MANEUVER SCORE	-1	-1	0	+1	0	0			69	
110	187	PENALTY										
		MANEUVER SCORE									0	

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<p>2 Point Penalty</p> <ul style="list-style-type: none"> A - header breaking the barrier <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - additional loop on either end <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - assuming position on the wrong side of the steer D - running into the steer F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run.
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
21	124	PENALTY										
		MANEUVER SCORE	0	+1	+1	+1	0	0			73	
22	119	PENALTY										
		MANEUVER SCORE	-1	0	+1	+1	0	0			71	
23	154	PENALTY										
		MANEUVER SCORE	0	+1	0	+1	0	0			72	
24	137	PENALTY										
		MANEUVER SCORE	0	0	0	-1	0	0			109	
25	255	PENALTY										
		MANEUVER SCORE	-1/2	0	0	+1	0	0			70 1/2	
26	139	PENALTY										
		MANEUVER SCORE	-2	0	-1	0	0	0			107	
27	227	PENALTY										
		MANEUVER SCORE	0	0	+1	-1	0	0			70	
28	261	PENALTY										
		MANEUVER SCORE	0	0	-1	-1	0	0			108	
29	146	PENALTY										
		MANEUVER SCORE	0	0	0	0	0	0			70	
30	118	PENALTY										
		MANEUVER SCORE	0	-1	-1	+1	0	0			109	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

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AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	Jeff
CLASS:	JR
DATE:	

<p>2 Point Penalty</p> <ul style="list-style-type: none"> A - header breaking the barrier <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - additional loop on either end <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - assuming position on the wrong side of the steer D - running into the steer F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and healer to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the healer F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run.
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Healer 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
31	210	PENALTY										
		MANEUVER SCORE	+1	0	+1	+1/2	0	0			73 1/2	
32	206	PENALTY										
		MANEUVER SCORE	-1/2	0	+1	+1	0	0			71 1/2	
33	226	PENALTY										
		MANEUVER SCORE	+2	+1	+1	-1	0	0			73	
34	125	PENALTY										
		MANEUVER SCORE	+1/2	+1	-1	+1	0	0			71 1/2	
35	132	PENALTY										
		MANEUVER SCORE	0	0	+1	+1/2	0	0			71 1/2	
36	219	PENALTY										
		MANEUVER SCORE	0	0	+1	+1/2	0	0			71 1/2	
37	233	PENALTY	1									
		MANEUVER SCORE									0	
38	201	PENALTY										
		MANEUVER SCORE	-1/2	-1	0	-1	0	0			67 1/2	
39		PENALTY										
		MANEUVER SCORE										
40		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

SHOW:	Jeff
CLASS:	SR Head
DATE:	

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
 - B - jumping the barrier
 - C - setting up or sootching
 - D - ducking off
 - E - failure to face completely
 - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
 - B - rearing up in box
 - C - broken barrier
 - D - running into the steer
 - E - refusing to pull
 - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
 - B - excessive schooling at any time in the arena
 - C - whipping or striking the horse with the rope
 - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
 - E - loss of rope by either the header or the heeler
 - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
 - G - failure to maintain a dally through the completion of the run.
 - H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	✓	✓		
1	123	PENALTY										
		MANEUVER SCORE	-1/2	0	+1						0	
2	151	PENALTY										
		MANEUVER SCORE	0	+1/2	+1	+1/2	0	0			73	
3	210	PENALTY										
		MANEUVER SCORE	0	+1	+1/2	+1/2	0	0			72	
4	229	PENALTY										
		MANEUVER SCORE	-1	+1	0	0	0	0			70	
5	114	PENALTY										
		MANEUVER SCORE	-1/2	0	+1	0	0	0			70 1/2	
6	150	PENALTY										
		MANEUVER SCORE	-1	0	+1	+1					71	
7	141	PENALTY	BS									
		MANEUVER SCORE	-2	0							0	
8	124	PENALTY										
		MANEUVER SCORE	0	+1	+1	+1/2	0	0			73 1/2	
9	193	PENALTY										
		MANEUVER SCORE	0	0	+1	0	0	0			71	
10	142	PENALTY										
		MANEUVER SCORE	0	0	0	-1/2	0	0			69 1/2	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	Jeff
CLASS:	SYL
DATE:	

<p>2 Point Penalties</p> <ul style="list-style-type: none"> A - freeze up in the box (refusing to move) B - jumping the barrier C - setting up or scotching D - ducking off E - failure to face completely F - freeze up while facing <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - three-loop run <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - broken barrier D - running into the steer E - refusing to pull F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run. H - refusal to face
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
11	129	PENALTY										
		MANEUVER SCORE	+1/2	0	+1	0	0	0			71 1/2	
12	192	PENALTY										
		MANEUVER SCORE	0	-1	0	0	0	0			69	
13	152	PENALTY										
		MANEUVER SCORE	-1/2	+1/2	+1	+2	0	0			73	
14	120	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1	0	0			74	
15	107	PENALTY										
		MANEUVER SCORE										
16		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER HORSE ASSOCIATION
AQHA HEELING

SHOW:	Jeff
CLASS:	SIL
DATE:	

<p>2 Point Penalty</p> <ul style="list-style-type: none"> A - header breaking the barrier <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - additional loop on either end <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - assuming position on the wrong side of the steer D - running into the steer F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the heeler F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run.
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	209	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1	0	0	X	X	74	
2	129	PENALTY										
		MANEUVER SCORE	0						X	X	0	
3	123	PENALTY										
		MANEUVER SCORE	0	+1	0	+1	0	0	X	X	72	
4	210	PENALTY										
		MANEUVER SCORE	+1/2	+1					X	X	0	
5	223	PENALTY										
		MANEUVER SCORE	0	+1	+2	+2	0	0	X	X	75	
6	126	PENALTY										
		MANEUVER SCORE	0	0	0	+1/2	0	0	X	X	70h	
7	152	PENALTY										
		MANEUVER SCORE	+1	0	+1	+1/2	0	0	X	X	72h	
8	115	PENALTY										
		MANEUVER SCORE	0	+1					X	X	0	
9	192	PENALTY										
		MANEUVER SCORE	-1/2	0					X	X	0	
10	104	PENALTY										
		MANEUVER SCORE	0	0	+1	+1	0	0	X	X	72	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	Jeff
CLASS:	SR
DATE:	

2 Point Penalty
 • A - header breaking the barrier

3 Point Penalty
 • A - additional loop on either end

5 Point Penalties
 • A - refusing to enter the box
 • B - rearing up in box
 • C - assuming position on the wrong side of the steer
 • D - running into the steer
 • F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:
 • A - Intentional and continuous stretching of the steer after the horses have faced
 • B - excessive schooling at any time in the arena
 • C - whipping or striking the horse with the rope
 • D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
 • E - loss of rope by either the header or the heeler
 • F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
 • G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
11	214	PENALTY										
		MANEUVER SCORE	-1/2	0	+1	+1	0	0			7 1/2	
12	127	PENALTY	A2									
		MANEUVER SCORE	0	-1	-2						0	
13	120	PENALTY										
		MANEUVER SCORE	-1/2	0	+1	+2	0	0			7 1/2	
14	150	PENALTY										
		MANEUVER SCORE	0	-1/2	+1	+1	0	0			7 1/2	
15	257	PENALTY										
		MANEUVER SCORE	0	-1	0	-1	0	0			10 1/2	
16	102	PENALTY										
		MANEUVER SCORE	-1/2	0	-1/2	0	0	0			10 1/2	
17	242	PENALTY										
		MANEUVER SCORE	-1	0	-1	0	0	0			10 1/2	
18	151	PENALTY										
		MANEUVER SCORE	-1/2								0	
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

SHOW:	
CLASS:	Am
DATE:	

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
 - B - jumping the barrier
 - C - setting up or scooting
 - D - ducking off
 - E - failure to face completely
 - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
 - B - rearing up in box
 - C - broken barrier
 - D - running into the steer
 - E - refusing to pull
 - F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
 - B - excessive schooling at any time in the arena
 - C - whipping or striking the horse with the rope
 - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
 - E - loss of rope by either the header or the heeler
 - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
 - G - failure to maintain a dally through the completion of the run.
 - H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	131	PENALTY										
		MANEUVER SCORE	+1	0	0	-1	0	0			70	
2	253	PENALTY										
		MANEUVER SCORE	0	-1	0						0	
3	449	PENALTY										
		MANEUVER SCORE	+1	0							0	
4	101	PENALTY										
		MANEUVER SCORE	0								0	
5	154	PENALTY										
		MANEUVER SCORE	+1	+1	0	+1					73	
6	129	PENALTY	05									
		MANEUVER SCORE									0	
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	
CLASS:	Am
DATE:	

<p>2 Point Penalty</p> <ul style="list-style-type: none"> A - header breaking the barrier <p>3 Point Penalty</p> <ul style="list-style-type: none"> A - additional loop on either end <p>5 Point Penalties</p> <ul style="list-style-type: none"> A - refusing to enter the box B - rearing up in box C - assuming position on the wrong side of the steer D - running into the steer F - blatant disobedience including kicking, biting, bucking, rearing and striking 	<p>Disqualifications:</p> <ul style="list-style-type: none"> A - intentional and continuous stretching of the steer after the horses have faced B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope D - failure of header and healer to complete both catches within one minute from the time the steer leaves the chute E - loss of rope by either the header or the healer F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop. G - failure to maintain a dally through the completion of the run.
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Healer 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	256	PENALTY										
		MANEUVER SCORE	0	0	0						0	
2	241	PENALTY										
		MANEUVER SCORE	0	+1							0	
3	154	PENALTY										
		MANEUVER SCORE	0								0	
4	129	PENALTY										
		MANEUVER SCORE	-1								0	
5	117	PENALTY										
		MANEUVER SCORE	0	0							0	
6	117	PENALTY										
		MANEUVER SCORE	+1								0	
7	102	PENALTY										
		MANEUVER SCORE	0	+1	-1	+1	0	0			0	
8	250	PENALTY										
		MANEUVER SCORE	0	+1							0	
9	131	PENALTY										
		MANEUVER SCORE	0	0							0	
10	240	PENALTY										
		MANEUVER SCORE	+1								0	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com